Development of the next-generation atmosphere dynamics model in Russia

V. Shashkin (v.shashkin@inm.ras.ru), G. Goyman, I. Tretyak



Russian Supercomputing Days, 23.09.2024



# Outline



- Motivation
- New dynamical core basic concepts
- Current state and results
- Semi-Lagrangian advection efficiency
- Conclusions

# Current and perspective problems

- Global numerical weather forecast
  - Refining resolution: 10 km(current)  $\rightarrow$  5-7 km  $\rightarrow$  3-5 km
  - Reproducing non-hydrostatic phenomena
- Climate modeling
  - Standard experiments at ~1<sup>0</sup> (next CMIP)
  - HighResMIP at ~0.25<sup>0</sup>
  - Catching regional climate extremes
  - Cloud-resolving modeling (a big milestone in future)

What kind of software do we need to address these problems?

# Next-generation atmospheric models

#### Numerics:

- Quasi-uniform spherical mesh
- Local resolution refinement

# Meteorology:

Non-hydrostatic equations

# **Computations:**

- Efficiency with ~10<sup>5</sup> cores (CPU)
- Alternative computational architectures (GPUs, ARMs, ...)





Kind of revolution in the development of dynamic-equations solvers

Principal goal: Build a single hydrodynamics solver for a wide range of atmospheric models applications

Main features:

- Cubed sphere mesh
- A collection of combinable numerical methods (time-integration schemes, spatial discretizations)
- Various system of equations
- Generic interface to subrid-scale physics packages
- Local mesh refinement
- Testing capabilities





# Current state and works



Non-hydrostatic and hydrostatic equations solver:

- Time-stepping: HEVI, Advection explicit, semi-Lagrangian
- Spatial approximation: SBP-FD, staggered and collocated grids
- Verification: idealized and simple-physics experiments

Work in progress:

- Multiresolution testing and debuging in 3D
- Linear solvers: fine-tunning
- Testing with real atmospheric data (incl. preprocessing etc.)
- Coupling with subgrid-scale physics
- Porting to GPU

#### Verification. Baroclinic instability test

#### 850 hPa relative vorticity, day 9



#### Verification. Idealized tropical cyclone

#### Simplified subgrid-scale physics:

Condensation, turbulent mixing, evaporation Initial conditions: weak cyclonic perturbation



Sea level pressure (hPa), cyclone center trajectory

#### Parallel computations

- 2D decomposition (n×m points size tiles)
- MPI-based implementation
- One of more tile per MPI-process
- Any number of MPI-processes(more flexible than 6×p×q or 6×p<sup>2</sup>)
- Possibility of OpenMP acceleration of tiles loop



192 tiles cubed-sphere decomposition

# Performance and scalability



#### Dynamical core scalability

- Roshydromet CRAY XC-40, "climate modeling" configurations with 1<sup>o</sup> and 0,25<sup>o</sup> horizontal resolution, 80 levels.
- Hydrostatic model is 1,5-1,7 times faster than non-hydrostatic
- 26 years/day at 1440 cores for 1<sup>0</sup> hydrostatic configuration (15×16 points in horizontal per core)

# Performance and scalability



#### Dynamical core scalability

- Roshydromet CRAY XC-40, "medium-range forecast" configuration Δx=10 km.
- Super-linear acceleration (36×32 points in horizontal per core, not enough cores to challenge efficiency).



White III & Dongarra (2011) algorithm:

1) For each departure position (DP): determine tile its falls in

2) Send DP-coordinates to tile it falls in (send interpolation request)

3) Interpolate field values to the requested DPs

- 4) Send interpolated values back
- 5) Receive field values
- Assumed to be scalable and efficient SL implementation for high CFL-s
- Never tested with real data





#### Test setup:

- 6×96×96 grid with 60 levels in vertical
- Upper lid height 45 km
- Real initial data from 01 January 2017 (max wind speed: 100 m/s)
- Evolution by HEVI dynamical core,
  Δt=120 s
- 20 tracers, two types of interpolation to departure points







Strong scaling of SL-advection block at various  $\Delta t$ . Left – wall time, right – acceleration efficiency.



SL-advection block acceleration with increasing  $\Delta t$ .



Wall time fraction (%) spent in each part of the algorithm with  $\Delta t=3600 \text{ s}$  (the picture is nearly similar for all  $\Delta t$ ).

- We are on the way to make highly scalable and efficient dynamical core
- Still much work to be done









Vladimir Shashkin

Gordey Goyman

Ilia Tretyak

# Thank you for attention!

The work is supported by RSF 21-71-30023 grant



Vladimir Shashkin(<u>vvshashkin@gmail.com</u>)

https://gitlab.inm.ras.ru/vshashkin/ParCS